Bylaw 2 - Boys and Girls Soccer (Fall)

Revised 6/16/16 Page 12

Official Rules: National Federation of High School Sports with the following exceptions:

- 1. Goal size is 23' 4" to 24' modified football goal post installations acceptable.
- 2. The game shall be played in 4-15 minute quarters with a three (3) minute water break between quarters, with a half time of five (5) minutes maximum. After October 1 st, both coaches and site AD will meet before the game to decide on taking away the water breaks if the heat index is under 120. All three would need to agree to make this change. If a change is made, the game would be played with two (2) thirty minute halves.
- 3. Play should be stopped by the referee when a player is injured. The referee should stop the game when neither team is in an offensive scoring situation.
- 4. Only one (1) official is required.
- 5. Each eligible team member will participate an active amount of time at least once every two games.
- 6. Home team will supply balls (minimum 2).
- 7. Teams arriving late will be allowed five (5) minutes minimum to warm up.
- 8. In case of a tie during the regular season or playoff games t wo (2) four (4) minute overtime period will be played. If still tied, a shoot-out will take place. The shoot-out will consist of five (5) penalty kicks per team by different players who were on the field at the end of the overtime play. If still tied, a sudden victory shoot-out will take place.
- 9. Spectators must sit on the opposite side of the field as players during regular season games and play-offs.

Bylaw 3 - Girls Volleyball (Fall)

Scrimmage = 2

No. of contests per school = 10-11

No. of tournaments per school = 2 (Not including Conference Tournament)

Official Rules: National Federation of High School Sports with the following exceptions:

1. Only one official is required.

2. All matches shall be best two (2) of three (3) games. Rally scoring will be used. Games shall be played to 25 points-no cap (win by 2), and the 3rd game shall be played to 15 points-no cap (win by 2).